

TOWN OF SHIRLEY
APPLICATION FOR BUILDING PERMIT # _____
DATE RECEIVED _____
FEE \$ _____
SEND TO: CODE ENFORCEMENT OFFICER
BRIAN L. TURNER
P.O. BOX 41
MONSON, ME 04464
PHONE 207-997-3287

This permit expires if work is not started within one year from the date of issue. Permit is void if zoning is violated. The use must not change to any other use without a new permit from the Code Enforcement Officer. A copy of the Building Permit shall be kept at the building site during construction.

NEW CONSTRUCTION: A copy of your deed is required with this application on all 1st time construction on your lot.

SITE PLAN SKETCH REQUIRED ON PAGE THREE. SLZ = Shore Land Zone

THIS FORM MUST BE TOTALLY COMPLETED TO AVOID REJECTION

Date _____
Name of Owner _____ Name of Applicant if different than
owner _____
Mailing
Address _____
Physical 911 Address of Proposed
Construction _____
Town Tax Map# _____ Lot # _____ If Subdivision Plan Lot # _____ If Subdivision Any Covenants (Y) (N) If yes ,list on back
of this page.
Deed Book _____ Page # _____ Size of Parcel _____ x _____ Total Square Footage of
Parcel _____
Road Frontage _____ Feet from TOWN or STATE Road _____ Feet from Back Side
Line _____
Feet from Right Side Line _____ Feet from Left Side Line _____
Feet from Normal High-Water Line (SLZ) _____ Lake, Pond or Stream Frontage
(SLZ) _____
PRESENT USE OF PROPERTY () Residential () Commercial IF EXISTING BUILDING () Size _____ x _____ Height _____ # of
Stories _____
DRIVEWAY DIMENSIONS _____ X _____ OFF STREET PARKING
DIMENSIONS _____ X _____
TYPE OF PROPOSED CONSTRUCTION
() NEW HOME () CAMP OR COTTAGE () ADDITION TO DWELLING SPACE () #OF ROOMS () FLOOR SPACE SQ FT
() GARAGE OR BARN (SLZ) Car Port or Garage sq ft _____ () OTHER, (i.e., Storage Shed, Woodshed, etc.) (SLZ) _____
Exterior Length and width of proposed structure L _____ x W _____ x H _____ Exterior
Finish _____
CONSTRUCTION BY
BUILDING _____

TYPE OF FOUNDATION _____

TYPE OF SEPTIC SYSTEM _____

TYPE OF WATER SYSTEM _____

TYPE OF CHIMNEY _____

FIREPLACE _____

PLUMBING _____

ELECTRIC _____

TRAILER, MOBILE OR MODULAR HOME: Make _____ Year _____ Model _____ Width _____ Length _____

**SOIL TEST, SITE EVALUATION AND PLUMBING PERMITS REQUIRED ON ALL NEW RESIDENTIAL DWELLINGS.
COPIES SHOULD ACCOMPANY THIS APPLICATION.**

TO BE FILLED OUT FOR CONSTRUCTION OF ANY BUILDING OR ADDITION OR REPLACEMENT IN SHORE LAND ZONING

LOT AREA SQUARE FOOTAGE: _____ FRONTAGE ON ROAD _____

SQUARE FOOTAGE OF LOT TO BE COVERED BY NON-VEGETATED SURFACES _____
(Includes driveways, parking areas, other buildings, etc.)

PERCENTAGE OF ABOVE LOT COVERED BY NON-VEGETATED SURFACES _____

ELEVATION ABOVE 100 YEAR FLOOD _____ FRONTAGE ON WATER BODY _____

LENGTH AND WIDTH (L) _____ X (W) _____ OF PROPOSED STRUCTURE _____ HEIGHT _____

EXISTING USE OF PROPERTY _____

PROPOSED USE OF PROPERTY _____

**THIS SECTION APPLIES ONLY TO EXPANSIONS OF PORTIONS OF EXISTING STRUCTURES WHICH ARE LESS THAN THE
REQUIRED SETBACK FROM THE NORMAL HIGH-WATER MARK IN SHORE LAND ZONES.**

LIST THE FOLLOWING:

- A. SQ FT PORTION OF STRUCTURE WHICH IS LESS THAN THE REQUIRED SETBACK AS OF 1/1/89. _____
- B. SQ FT OF EXPANSION OF PORTION OF STRUCTURE WHICH IS LESS THAN REQUIRED SETBACK FROM 1/1/89
TO PRESENT. _____
- C. SQ FT OF PROPOSED EXPANSION OF PROPOSED STRUCTURE WHICH IS LESS THAN REQUIRED
SETBACK. _____
- D. PERCENT INCREASE OF SQ FT OF ACTUAL AND PROPOSED EXPANSIONS OF PORTION OF STRUCTURE
WHICH IS LESS THAN REQUIRED SETBACK SINCE 1/1/89. (% increase = $\frac{B+C}{A} \times 100$)
A _____
- E. CUBIC FEET OF PORTION OF STRUCTURE WHICH IS LESS THAN REQUIRED SETBACK AS OF 1/1/89. _____
- F. CU FT OF EXPANSIONS OF PORTIONS OF STRUCTURES WHICH IS LESS THAN REQUIRED SETBACK FROM
1/1/89 TO PRESENT. _____
- G. CU FT OF PROPOSED EXPANSION OF PORTION OF STRUCTURE WHICH IS LESS THAN REQUIRED SETBACK.

- H. PERCENT OF INCREASE OF CU FT OF ACTUAL AND PROPOSED EXPANSIONS OF PORTION OF STRUCTURE
WHICH IS LESS THAN REQUIRED SETBACK SINCE 1/1/89: (% increase = $\frac{B+C}{A} \times 100$)
A _____

**IF THE ADDITION TO YOUR EXISTING STRUCTURE IS MORE THAN 100 FT BACK FROM THE HIGH-WATER MARK DO
NOT FILL OUT EXPANSION QUESTIONS.**

IF WITHIN THE 100 FT BUFFER ZONE, EXPANSION IS NOT PERMITTED TOWARD THE WATER BODY. (NO EXCEPTION)

**FOUNDATIONS MUST BE AN ADDITIONAL 10 FT BACK FOR BUFFER ZONE LIMIT. THIS ALLOWS FOR NO EQUIPMENT
IN THE BUFFER ZONE.**

BEFORE CUTTING ANY TREES IN THE BUFFER ZONE, CONTACT THE CODE ENFORCEMENT OFFICER

CODE ENFORCEMENT OFFICER
BRIAN TURNER
P.O. BOX 41
MONSON, ME 04464
207-997-3287

USE THIS SIDE OF APPLICATION TO DRAW SKETCH OF SITE PLAN INCLUDING

- 1) lot dimensions,
- 2) Any abutting water body,
- 3) Proposed buildings and distance to abutting lot lines,
- 4) Location of sewage disposal system and water supply,
- 5) Distance to sewage system and owner's well,
- 6) Distance to normal high-water marks (SLZ)

SITE PLAN SKETCH

FRONT VIEW PROPOSED STRUCTURE

REAR VIEW PROPOSED STRUCTURE

Approved at Town Meeting 6/13/2011



Town of Shirley

Office of Code Enforcement

Brian L. Turner
PO Box 41
Monson, ME 04464
207-997-3287

Building Permit Fees

Effective as of _____, 2011

Non-Habitable Unfinished Structures under 48 sq. ft.

Any building uninhabited under 48 square feet will have no charge for a building permit. A building permit must be filed for.

Habitable Finished Structures

Fee \$.20 per square foot

This includes houses, camps and miscellaneous livable structures.

Non-Habitable Unfinished Structures

Fee \$.15 per square foot

Includes accessory structures, stairwells, woodsheds, decks, garages, foundations and miscellaneous non-livable structures

Other Fees

Appeals

\$100

After the Fact permit

4x Original Fee

Shoreland Zoning Expenses

100% cost to the town for all State fees and inspection costs

Subdivision Application

\$250 plus \$100 per lot

Subdivision Final Approval

\$ 100.00 per lot

Approved March 4, 2010

Reminder

A copy of the Building Permit shall be kept at the building site during construction.

This helps the Town of Shirley know who has a building permit.

Thank you for your understanding